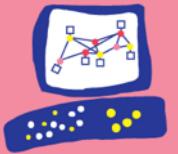
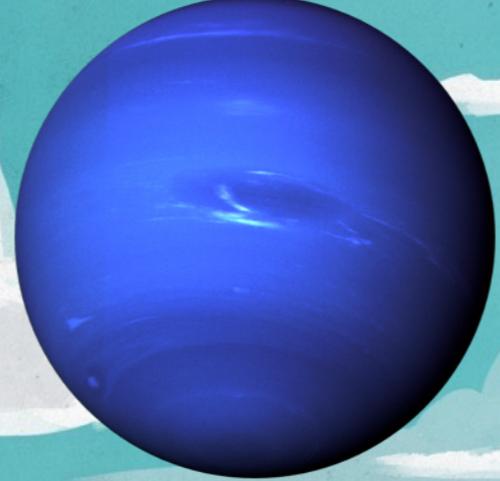
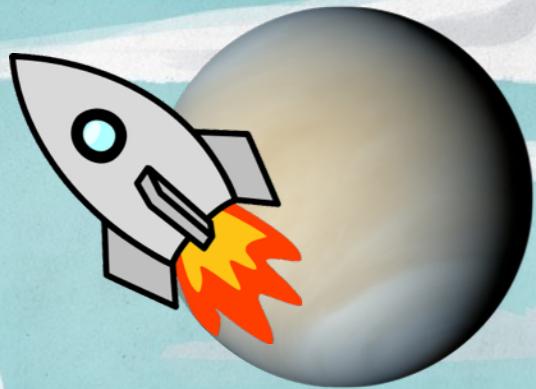


# 0X3E9 WAYS TO DIE

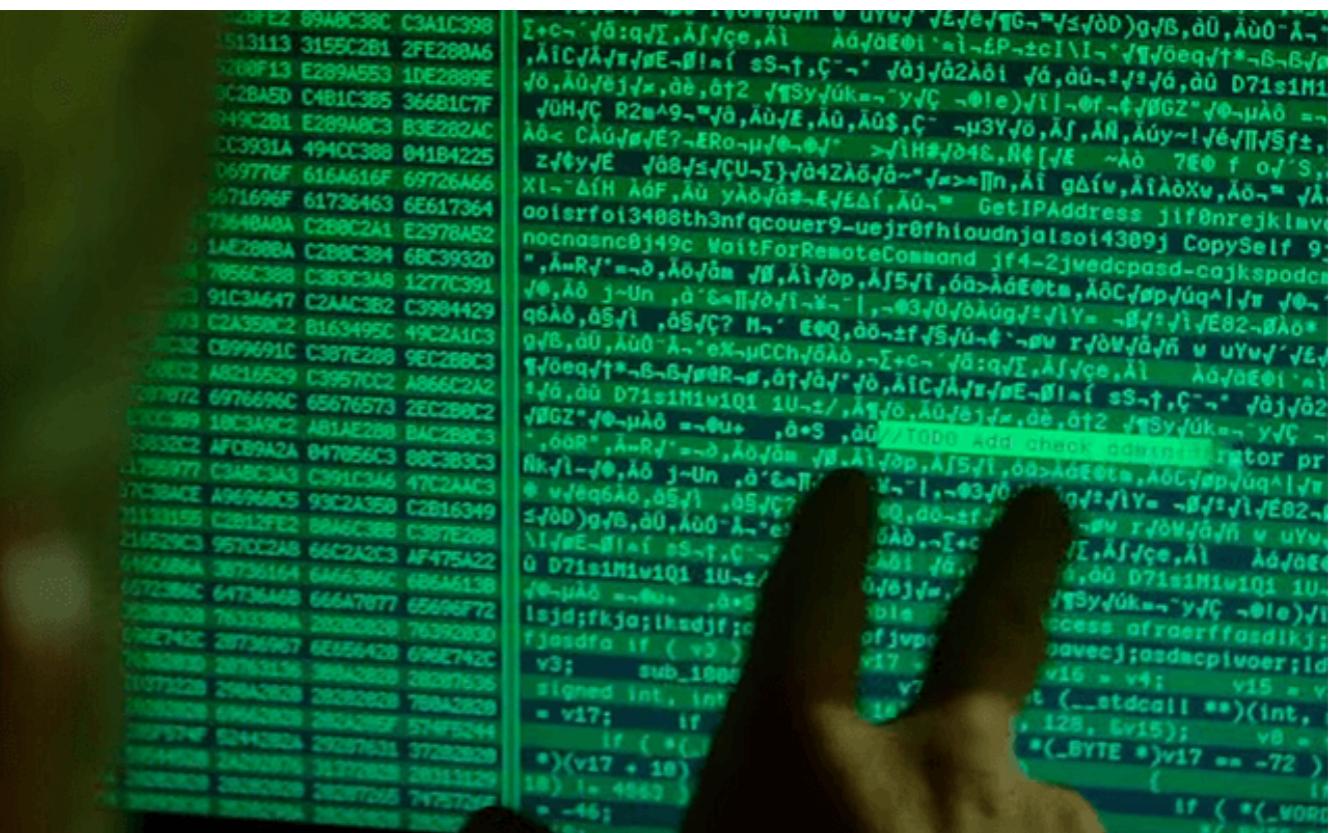


**Check Point®**  
SOFTWARE TECHNOLOGIES LTD.



# Who am I?

- ❖ Yaniv Balmas (@ynvb)
- ❖ Security Researcher @ Check Point Software Technologies
- ❖ Malware Research
- ❖ Vulnerability Research
- ❖ Spend most of my day staring at assembly code and binary files.



# What is the problem?

- ❖ Static analysis tools contain a lot of useful data about binary files.
- ❖ Dynamic analysis tools (e.g Debuggers) contain all execution flow related data.
- ❖ It seems trivial to bridge those two approaches.



“Well I wish you’d just tell me rather than try to engage my enthusiasm.”

-Marvin

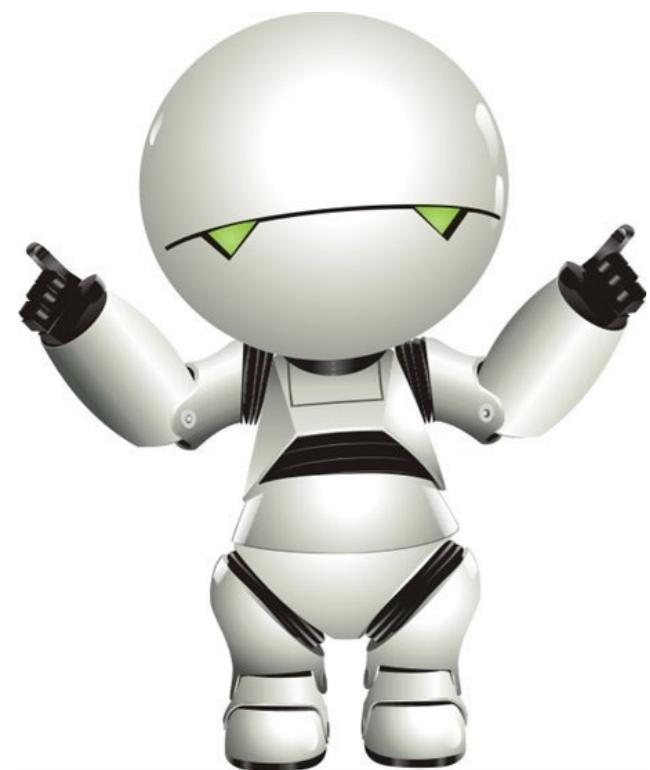
# PREVIOUS SOLUTIONS



# IDA-Splode

- ❖ 2014, Zach Riggle
- ❖ Uses Intel PIN framework

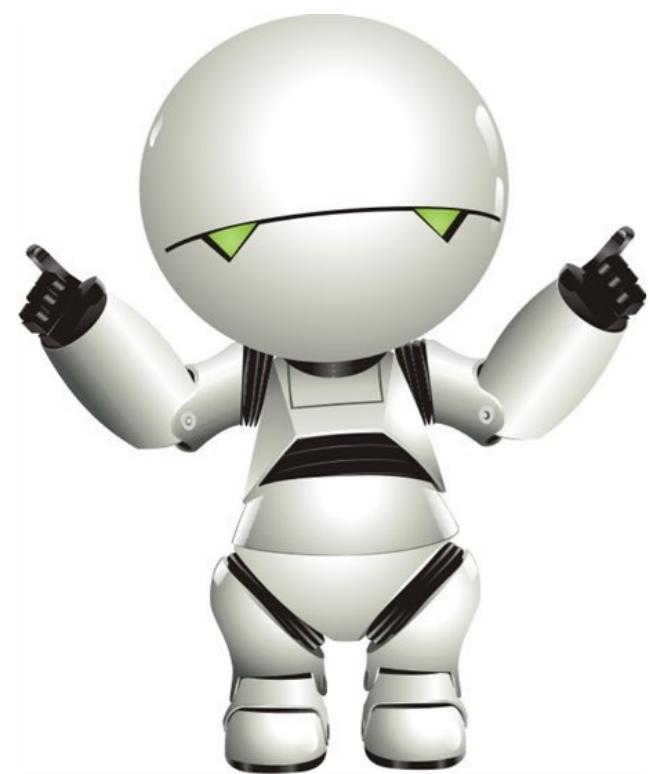
- ❖ Very extensive tracing
- ❖ Branch Statistics
- ❖ Data is stored as .IDB comments
- ❖ Only works on INTEL archs and is designed mainly for Windows.



# Funcap

- ❖ 2013, Andrzej Derezowski
- ❖ Uses IDA Debugging API

- ❖ Very intuitive solution
- ❖ Parses ASCII\Unicode string values
- ❖ New threads are not being followed
- ❖ Argument offsets are calculated “manually”



# What is missing?

- ❖ The extracted dynamic data is not indexed and searching through it can be a \*pain\*.
- ❖ Entry level for adding custom functionality is relatively high.

**NO REFERENCE TO VALUE TYPES!!**

**DON'T  
PANIC**

( And Prepare to DIE... )

# Howto DIE?

- ❖ DIE - “Dynamic IDA Enrichment”
- ❖ Collect context from function calls & returns only.
- ❖ Parse argument values and present them in a “Human Readable” format.
- ❖ Smart interaction between static & dynamic data.
- ❖ Use as much IDA-API Magic as possible.

# Implementation Challenges

- ❖ How can we query IDA for function argument types?
- ❖ Once we have the argument values, how do we parse them? which values should we parse?
- ❖ How do we parse complex data types? (structs, unions, pointers, etc)?

# Function Arguments

- ❖ After hours of fun reading IDA-API, it turns out there are some objects we can actually use.
- ❖ `tinfo_t` objects holds a ridiculous amount of information about data types.
- ❖ Digging even deeper into `tinfo_t` object reveals the `func_type_data_t`, `func_arg_t` and `arg_loc_t` objects which store everything we need to parse function arguments.

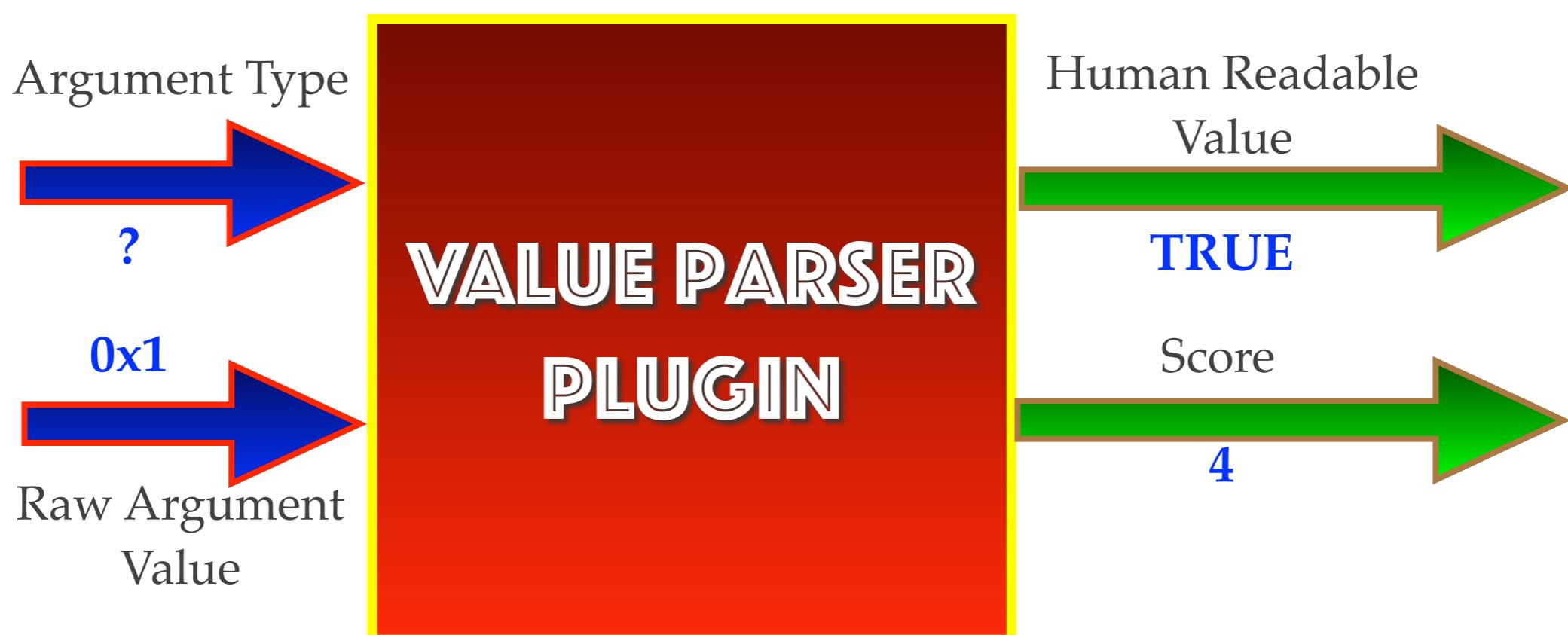
# Parsing Argument Values

- ❖ Impossible to think of all parsing options!
- ❖ Makes more sense to create an open source plugin framework.



# Parsing Argument Values

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# Complex Data Types

- ❖ What do we do when we encounter a complex data type?
- ❖ Simple. Break it up until we reach the simple types.

**STRUCTS \ UNIONS**

```
udt = udt_idaapi.udt_type_data_t  
type_info.get_udt_details(udt)
```

**ARRAYS**

```
arr = idaapi.array_type_data_t()  
type_info.get_array_details(arr)
```

**REFERENCES**

```
type_info.get_pointed_object()
```

# D.I.E



## CORE

### VALUE PARSERS



### DIE DB



## IDA API

### DISSASSEMBLER

### DEBUGGER

```
_cdecl main (int argc, char **argv)
proc near
```

```
push    1
lea     eax, ds:string ; "Str1"
push    eax
call   func_1
add    esp, 8
lea     eax, ds:string ; "Str1"
push    eax
call   unknown
```

# D.I.E



## CORE

VALUE PARSERS

"Str1"

DIE DB



0x1

IDA API

DISSASSEMBLER

DEBUGGER

; bool \_\_cdecl func\_1(char \*a, int b)  
proc near

CHAR \*a

int b

```
push    ebp  
mov    esp,ebp  
sub    esp, 0C0h  
mov    eax, [ebp+name]  
push    eax  
call    _strcmp  
ret
```

# D.I.E



## CORE

### VALUE PARSERS



### DIE DB

True

### IDA API

### DISSASSEMBLER

### DEBUGGER

```
_cdecl main (int argc, char **argv)
proc near
```

```
push    1
lea     eax, ds:string ; "Str1"
push    eax
●call   func_1
add    esp, 8
lea     bool eax, ds:string ; "Str1"
push    eax
●call   unknown
```



# D.I.E



## CORE

### VALUE PARSERS



SERS

“Str1”

0x401234

### DIE DB



## IDA API

## DISSASSEMBLER

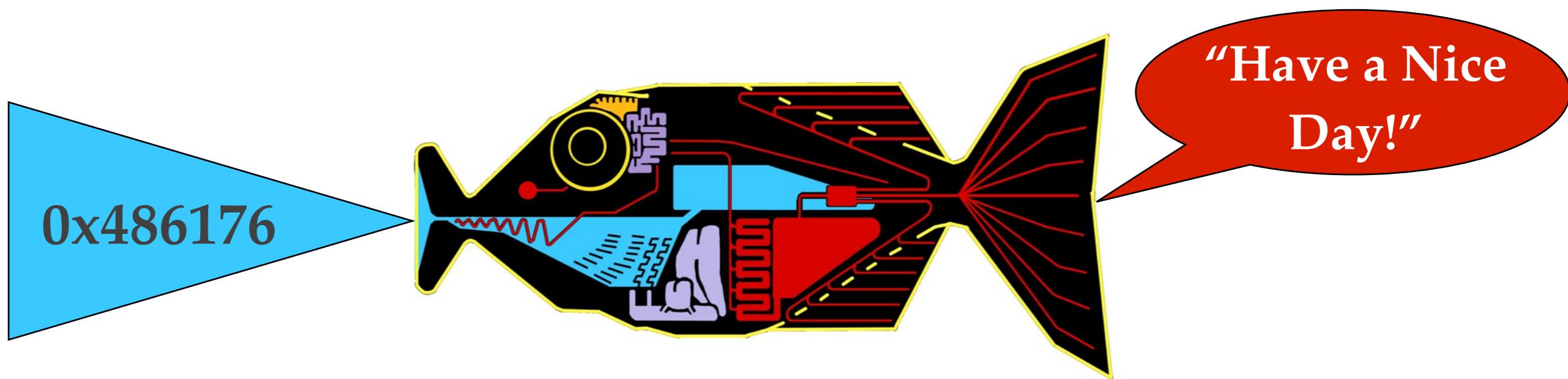
## DEBUGGER

; int \_\_cdecl unknown(int)  
proc near

int

```
push    ebp  
mov    esp,ebp  
sub    esp, 0C0h  
mov    ebx, edx  
mov    [ebp+var_4], ecx  
push    esi  
xor    esi, esi  
cmp    ebx, esi  
jle    loc_XXXXXX  
ret
```

# VALUE PARSERS



# Simple Value Parsers

## STRING PARSER

Uses idc.GetString to parse ASCII, Unicode, Pascal and other strings

## BOOL PARSER

Returns TRUE for 0x1 and FALSE for 0x0. (Duh!)

## FUNCTION PARSER

Returns the referenced function name.

## MODULE PARSER

Returns the referenced module name.

# Advanced Parser - Handles

- ❖ Works on Windows systems with local debugger (currently).
- ❖ Uses `DuplicateHandle()` to duplicate the handle associated with the raw value from the current running process.
- ❖ Uses `NtQueryObject()` on the local handle to retrieve the handles details.
- ❖ Returns the handle name and type.

# Advanced Parser - STD String

```
0:000:x86> dt str1a+4 std::String_val<std::Simple_types<char>>::_Bxty
BasicString!std::String_val<std::Simple_types<char>>::_Bxty
+0x000 _Buf           : [16] "Hello "
+0x000 _Ptr           : 0x6c6c6548 "--- memory read error at address 0x6c6c6548 ---"
+0x000 _Alias         : [16] "Hello "
0:000:x86>
0:000:x86>
0:000:x86>
0:000:x86> dt test+4 std::String_val<std::Simple_types<char>>::_Bxty
BasicString!std::String_val<std::Simple_types<char>>::_Bxty
+0x000 _Buf           : [16] "P???"
+0x000 _Ptr           : 0x00669d50 "I am the king of the world!!!"
+0x000 _Alias         : [16] "P???"
```

- ❖ Great example of an ad-hoc parser.
- ❖ Check if the value pointed by offset 4 of raw address is either a string or references a string.
- ❖ Also, make sure raw value is not a string.

# DEMO TIME



“Demos, don't talk to me  
about demos...”

-Marvin

# Bypass Password Protection

**YOUR ORDERS:**

Assigned By:



Agent M

[Watch The DEMO](#)

**Target Application:**

ATEN Firmware Upgrade Utility

**Mission:**

Bypass password protection

**Quickly!**

# Defeat C++ Code

**YOUR ORDERS:**

Assigned By:



Agent M

[Watch The DEMO](#)

**Target Application:**

7zip cli (32-bit version)

**Mission:**

Get a complete code analysis

**Quickly!**

# String De-Obfuscation

**YOUR ORDERS:**

Assigned By:



Agent M

[Watch The DEMO](#)

**Target Application:**

Explosive Trojan

**Mission:**

Find the string de-obfuscation  
function

**Quickly!**

# #TODO

- ❖ Thunk Functions
- ❖ Complex function parsers
- ❖ Better GUI
- ❖ (Much) Better DB
- ❖ Solve (very) dramatic crashes



# Looks cool, Can I have it?

- ❖ Yes.
- ❖ DIE is an open source tool.
- ❖ <https://github.com/ynvb/DIE>
- ❖ If you like it, contribute.

# SARK

## IDA Python Made Easy

- Simple
- Intuitive
- Object Oriented API



- Docs: [sark.rtfd.org](https://sark.rtfd.org)
- Code: [github.com / tmr232 / sark](https://github.com/tmr232/sark)
- Written by Tamir Bahar @tmr232

# 42

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